

Republic of the Philippines Aurora State College of Technology **DEPARTMENT OF INFORMATION TECHNOLOGY** Zabali, Baler, Aurora, 3200

PROGRAMMING II JAVA METHODS

OUTLINE

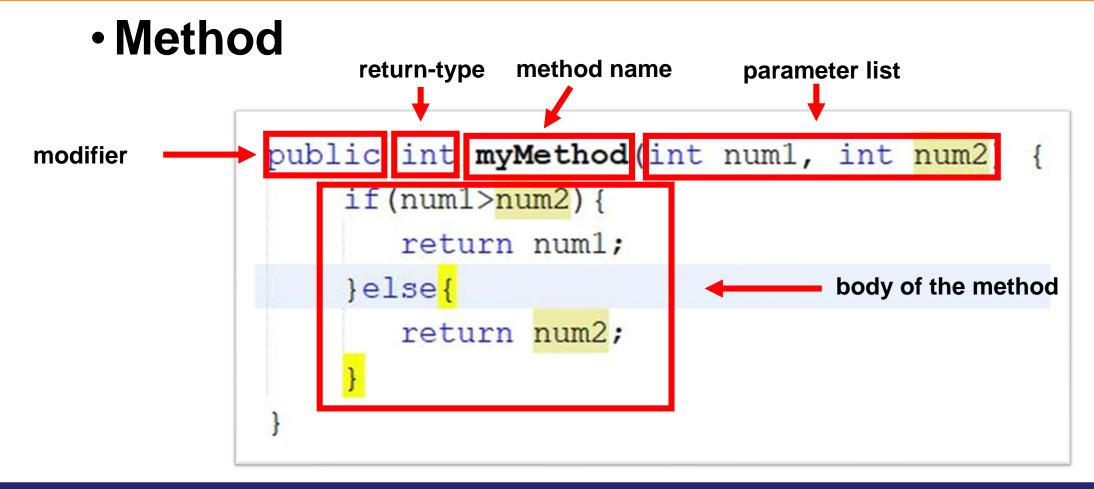
- Java Methods
- Java Method Parameter
- Java Method Overloading

Method

- a block of code which only runs when it is called.
- used to perform certain actions, and they are also known as functions.
- Why use methods? To reuse code: define the code once, and use it many times.

Method

- must declare within a class.
- it is defined with the name of the method, followed by parentheses ().

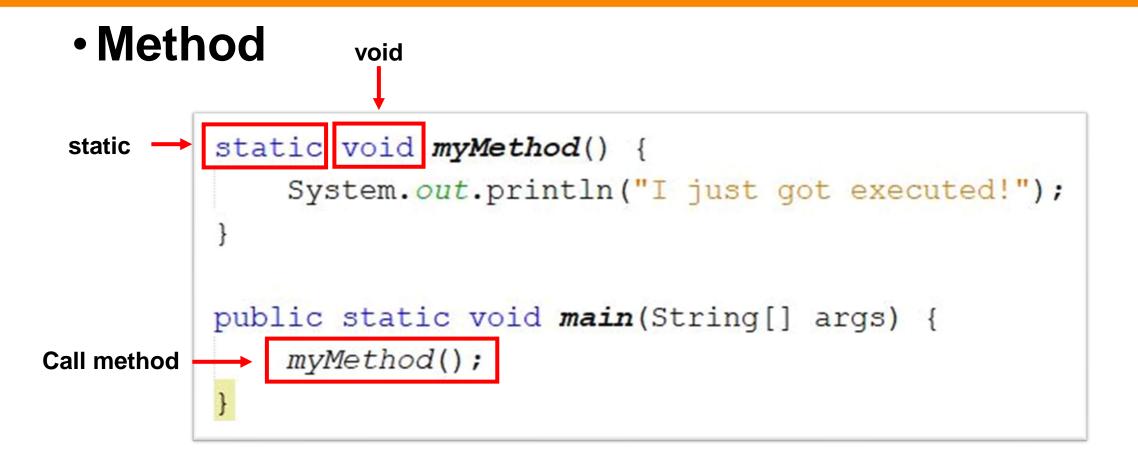


Method

- Modifier Defines access type of the method i.e. from where it can be accessed in your application.
 - public: accessible in all class in your application.
 - protected: accessible within the class in which it is defined and in its subclass(es)
 - private: accessible only within the class in which it is defined.
 - default (declared/defined without using any modifier):
 accessible within same class and package within which its class is
 defined.

Method

- The return type The data type of the value returned by the method or void if does not return a value.
- Method Name the rules for field names apply to method names as well, but the convention is a little different.
- Parameter list Comma separated list of the input parameters are defined, preceded with their data type, within the enclosed parenthesis.
 If there are no parameters, you must use empty parentheses ().
- Method body it is enclosed between braces. The code you need to be executed to perform your intended operations.



Method

- void means that this method does not have a return value.
- static means that the method belongs to the MyClass class and not an object of the MyClass class.
- to call a method in Java, write the method's name followed by two parentheses () and a semicolon;

Method

- To call a method (cont.)
 - write the method's name followed by two parentheses () and a semicolon;
 - The method needs to be called for using its functionality. There can be three situations when a method is called:
 - A method returns to the code that invoked it when:
 - It completes all the statements in the method
 - It reaches a return statement
 - Throws an exception.

- Method
 - Example:

```
package method demo;
1
2
3
        public class Method demo {
             static int count=0;
5
             Method demo() {
                 count++;
                 System.out.println(count);
   10
             public static void main(String[] args) {
   11
                 Method demo c1=new Method demo();
11
12
   12
                 Method demo c2=new Method demo();
                 Method demo c3=new Method demo();
13
  13
   14
15
  15
16
  16
```

- Method
 - Example:
 - example1

```
package method demo;
     public class Method demo {
2 3 4
          static int cube(int x) {
5
          return x*x*x;
6
7
8
          public static void main(String[] args) {
              int result=Method demo.cube(5);
              System.out.println(result);
10
12
```

Method

- Q) Why is the Java main method static?
- Ans) It is because the object is not required to call a static method. If it were a non-static method, JVM creates an object first then call main() method that will lead the problem of extra memory allocation.
- Q) Can we execute a program without main() method?
- Ans) No, one of the ways was the static block, but it was possible till JDK 1.6. Since JDK 1.7, it is not possible to execute a Java class without the main method.

Java Method Parameters

- Information can be passed to methods as parameter.
- Parameters act as variables inside the method.
- Parameters are specified **after the method name**, inside the parentheses.
- You can add as many parameters as you want, just separate them with a comma.

Java Method Parameters

• Example:

When a parameter is passed to the **method**, it is called an **argument**. So, from the example above: **fname** is a parameter, while **Juan**, **You** and **Ako** are arguments.

```
package method demo;
     public class Method demo {
       static void myMethod (String fname
          System.out.println(fname + " Tamad");
          public static void main(String[] args) {
              myMethod( 'Juan');
              myMethod( 'You"
              myMethod( 'Ako"
10
```

Java Method Parameters

- Example:
 - Multiple Parameters

Note: that when you are multiple working with parameters, the method call must have the same number of arguments as there are parameters, and the arguments must be passed in the same order.

```
package method demo;
     public class Method demo {
       static void myMethod (String fname, int age) {
         System.out.println(fname + " is " + age);
         public static void main(String[] args) {
             myMethod("Juan", 19);
             myMethod("You", 20);
             myMethod("Ako", 18);
10
```

Java Method Parameters

Return Values

If you want the method to return a value, you can use a primitive data type (such as int, char, etc.) instead of void, and use the return keyword inside the method

```
package method demo;
public class Method demo {
  static String myMethod(String fname, int age) {
    String fullname = fname + " is " + age;
    return fullname;
    public static void main(String[] args) {
        System.out.println(myMethod("Juan", 19));
```

Method Overloading

- With method overloading, multiple methods can have the same name with different parameters:
- Instead of defining two methods that should do the same thing, it is better to overload one.

Note: Multiple methods can have the same name as long as the number and/or type of parameters are different.

```
package method demo;
     public class Method demo {
         static int plusMethod(int x, int y)
            return x + y;
         static double plusMethod(double x, double y)
 8
            return x + y;
 9
         public static void main(String[] args) {
10
11
              int myNum1 = plusMethod(8, 5);
              double myNum2 = plusMethod(4.3, 6.26);
13
              System.out.println("int: " + myNum1);
              System.out.println("double: " + myNum2);
14
15
```

18