

QUIZIZZ

DESCRIPTION

Quizizz is an interactive assessment tool where students play together, but each at their own pace. It has gamification elements like avatars, leaderboard, and funny memes that adds to the fun. It allows teachers to use detailed class and student-level reports.

DURATION

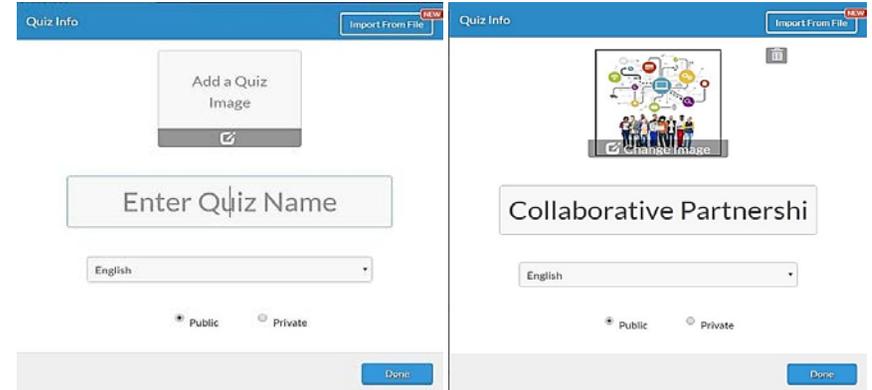
Quizizz can be played in the class for 20 minutes depending on the given questions and set time limit.

CREATION OF ACCOUNT

1. Search using <https://quizizz.com> and click on 'GET STARTED!'
Note: Instructors **DO NOT** need to have an account to select a random public Quizizz to use for their class. However, they **MUST HAVE** an account to create and save Quizizz of their own.
2. Choose 'SIGN UP' in the upper right corner to create your account, and then fill up the necessary details. After signing up, you will be automatically directed to the logged in interface and you may start creating your own Quizizz by then.

CREATION OF CONTENT

1. Log in to your account.
2. Select the 'CREATE' tab on the upper left side. A new window will pop-up asking you to enter a quiz name, select a language to be used, and tick Public (only) setting. When finished, select 'DONE'.

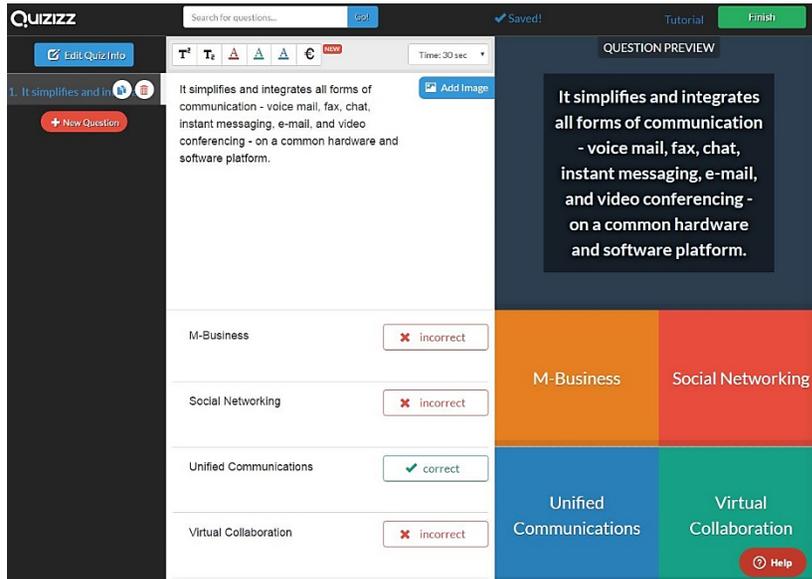


3. Start creating your questions by inputting them on the **Question*** box and inputting the choices for the correct answer on the **Option*** boxes below it. You can indicate the correct answer by ticking the *incorrect* button corresponding to the appropriate response to change it to *correct*. Continue adding questions by clicking on the **+ New Question** button.

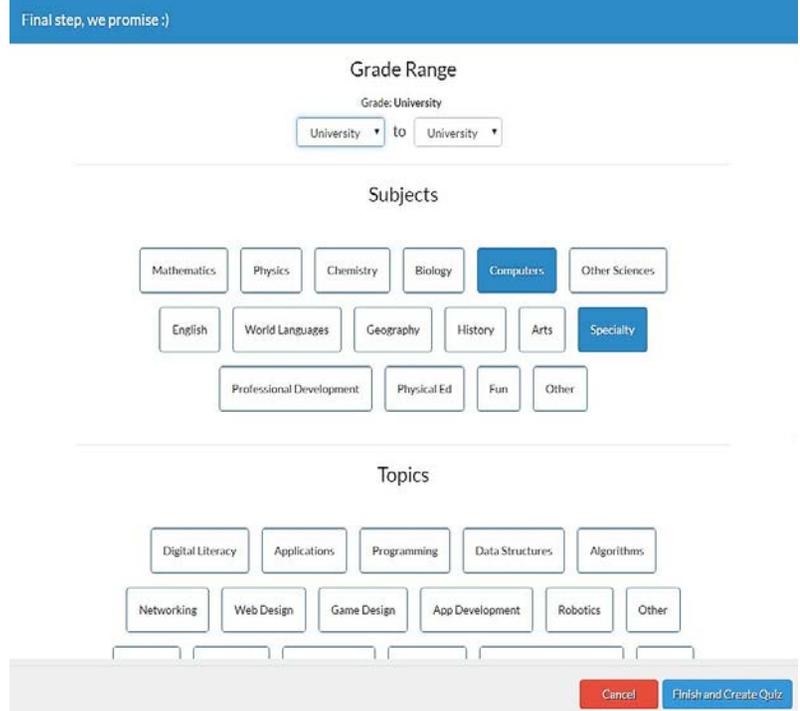
As you create each question of your Quizizz, you can also do the following features:

- ✓ Edit your quiz information (name and cover image).
- ✓ Drag and drop to reorder questions.
- ✓ Duplicate and delete questions.
- ✓ Add image, symbols, and text formatting.
- ✓ View a preview of the question (on the right side).
- ✓ Set the time limit per question as needed.
- ✓ Teleport” questions from other public quizzes via the 'SEARCH' button.

Note: Your work is automatically saved as you create your questions. When you go idle, a reload will let you go back to the working page from where you stopped.



4. After entering all the questions, click on the **'FINISH'** button on the upper right corner. Then, you will be asked to complete a few more details such as:
 - a. Specify the **grade range**.
 - b. Select **Subjects** and **Topics** to make it easier to search for them later.
 - c. Add custom **Tags** that you feel relevant.
 - d. Once you are done, make sure to click **'FINISH AND CREATE QUIZ'** to complete the process.



Note: You can always edit the quiz anytime you want by going to your selected Quizizz and clicking on the **'EDIT'** button.

5. Review your Quizizz details by using the Slideshow

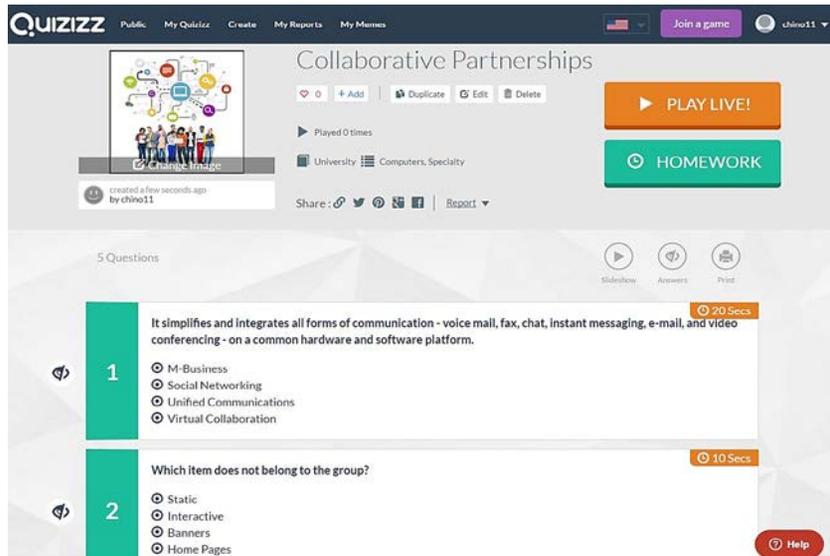


or Show Answer



buttons.

- When finished, select the **'PLAY LIVE!'** button to continue finalizing your Quizizz.



APPLICATION IN THE CLASSROOM

- Go to <https://quizizz.com/>. The Instructor can locate his/her designated Quizizz by doing either of these two (2) options:
 - ✓ Click on **'GET STARTED'** button. Then, type in the quiz name on the **'Search for quizzes'** area; or



- ✓ *Recommended option:* Log in to your account. Afterwards, look for your quiz name under the **'My Quizizz'** tab found on the upper left as shown in the image below. Click the chosen quiz, and click **'PLAY LIVE!'**.



- At this point, the instructor's device (whether it is a tablet or laptop) should be connected to the projector or screen in front of the classroom for the students to see. Then, ask students to bring out their devices.
- Finalize both question and game settings by toggling **ON** or **OFF** accordingly. Select **'PROCEED'** when done.

Collaborative Partnerships



You can customize your Quizizz session with these settings:

QUESTION SETTINGS

	Jumble Questions Jumble the order of questions for students	<input checked="" type="checkbox"/>
	Jumble Answers Jumble the answers for each question	<input type="checkbox"/>
	Show Answers Show answers after questions	<input checked="" type="checkbox"/>
	Show Quiz Review Students see all questions at game end	<input checked="" type="checkbox"/>

GAME SETTINGS

	Show Leaderboard Show leaderboard on student screen	<input checked="" type="checkbox"/>
	Question Timer Students get more points for faster answers	<input checked="" type="checkbox"/>
	Show Memes Show funny pictures after each question	<input checked="" type="checkbox"/>
<div style="border: 1px solid #ccc; padding: 5px; display: inline-block;">Quizizz Default Memes</div> Select		
	Play Music Play music on student devices	<input checked="" type="checkbox"/>

- When question and game settings are finalized, click **'PROCEED'**. The screen will display a *randomly generated game-pin* for the students. The game code is unique to a specific session only.

- Ask students to go to <http://join.quizizz.com> and enter the **game code** followed by their first name. They are in once they see their name on the screen.

TEACHER'S SCREEN

Once you click **PROCEED** on the customization page, your **5 digit GAME CODE** is shown on the screen.



STUDENT'S SCREEN

Ask your students to open <http://join.quizizz.com> and

1. Enter the GAME CODE
2. Enter their name/nickname



- Once everyone has joined, press the **'START GAME'** button on your device to begin your Quizizz.



- ✓ Instructors can click on student's name/icon to kick them out of the game if needed.
- ✓ Students can join a live game after the quiz begins also, so you can get started even if a few students are yet to join.

GENERATION OF REPORTS/ANALYTICS

- ✓ Instructors will see real-time updates of student-level progress, as well as the number of right/wrong answers on a question-level.
- ✓ The game automatically ends once ALL the students have completed ALL the questions.
- ✓ Use the student progress graph to see how much each student has left to do.
- ✓ Instructors can also end the game anytime by clicking 'END GAME'.
- ✓ Download a more detailed Excel report of the data by:
 - Clicking on **Export results** button; or
 - Clicking on the reports section.

Name	Score	1	2	3	4	5
Developer	4000	✗	✓	✓	✓	✓

Questions

- It simplifies and integrates all forms of communication - voice mail, fax, chat, instant messaging, e-mail, and video conferencing - on a common hardware and software platform. 0 1
- Which item does not belong to the group? 1 0
- It involves the use of strategies and technologies to improve the delivery of services and enhance the quality of interaction. 1 0

Question	Accuracy	Correct	Incorrect	Unattempted
1. It simplifies and integrates all forms of communication - voice mail, fax, chat, instant messaging, e-mail, and video conferencing - on a common hardware and software platform.	0%	0	1	0
2. Which item does not belong to the group?	100%	1	0	0
3. It involves the use of strategies and technologies to improve the delivery of services and enhance the quality of interaction.	100%	1	0	0
4. It refers to an online journal that allows users to post their own comments, graphics, and videos.	100%	1	0	0
5. It is a free, Web-based word processor, spreadsheet, and presentation application.	100%	1	0	0

PROTECTED VIEW: Be careful—files from the Internet can contain viruses. Unless you need to edit, it's safer to stay in Protected View. [Enable Editing](#)

Quizizz: Collaborative Partnerships

Quizizz: Collaborative Partnerships				
CreatedAt: Wed Jan 04 00:00:00 UTC 2017 Total Attendance: 0 Average Score: 0				
Questions	Class Level		Teacher Level	
	# Correct	# Incorrect	# Unattempted	
1. It simplifies and integrates all forms of communication - voice mail, fax, chat, instant messaging, e-mail, and video conferencing - on a common hardware and software platform.	0	0	0	
2. Which item does not belong to the group?	0	0	0	
3. It involves the use of strategies and technologies to improve the delivery of services and enhance the quality of interaction.	0	0	0	
4. It refers to an online journal that allows users to post their own comments, graphics, and videos.	0	0	0	
5. It is a free, Web-based word processor, spreadsheet, and presentation application.	0	0	0	
Total	0	0	0	
Accuracy	0%			
				User Name

GADGETS REQUIRED

Quizizz works on all devices with an updated browser (preferably Google Chrome), including computers, tablets, and smartphones.

Reference:

Quizizz. (2016). *Quizizz*. Retrieved from Quizizz: https://s3-us-west-2.amazonaws.com/quizizz/static/Quizizz_Presentation_2015_12_21.pdf